Amendments to the Claims:

Please amend claims 1 and 26 as shown in the claim listing below. Claims 7-25 and 31-48 have been cancelled. All pending and withdrawn claims are listed below. This listing of claims will replace all prior versions, and listings, of claims in the application.

Listing of Claims:

(Currently amended) A gaming machine comprising:

a mechanical component, said mechanical component having a dynamic member operable to conceal a display device, said display device integrated with said mechanical component; and

wherein upon activation of the mechanical component said dynamic member <u>moves</u> to reveal causes the display device to be revealed, said display device operable to display a randomly generated gaming machine symbol related to a gaming machine award.

- 2. (Previously Presented) The machine of claim 1 wherein said mechanical component comprises one or more arms extending from said gaming machine.
- 3. (Previously Presented) The machine of claim 2 wherein said dynamic member comprises one or more hands joined to said arms.
- 4. (Original) The machine of claim 3 wherein a player is afforded the opportunity to select one or more of the hands to reveal the symbol related to a gaming machine award.
- 5. (Previously Presented) The machine of claim 4 wherein upon selection of one or more of the arms, the corresponding hand opens to reveal the display device.
- 6. (Previously Presented) The machine of claim 2 wherein the one or more arms support a watch having a display.

7-25 Cancelled

26. (Currently amended) A method of playing a gaming machine comprising:

activating a mechanical component, having a dynamic member, in response to a preestablished gaming machine outcome; and

in response to said activation, causing said dynamic member to <u>move to</u> reveal a display device substantially concealed therein, <u>wherein</u> said display device <u>displays</u> a randomly generated gaming machine symbol related to a gaming machine award, <u>said</u> display device integrated with <u>said mechanical component</u>.

- 27. (Previously Presented) The method of claim 26 wherein said mechanical component comprises one or more arms extending from said gaming machine.
- 28. (Previously Presented) The method of claim 27 wherein said dynamic member comprises one or more hands each joined to the arms.
- 29. (Previously Presented) The method of claim 28 wherein a player is afforded the opportunity to select one or more of the hands to reveal the symbol related to a gaming machine award.
- 30. (Original) The method of claim 29 wherein upon selection of one or more of the hands, the corresponding hand opens to reveal the display device.
- 31-48 Cancelled